



## ***Floodlight Gaming and INDIGO Announce Strategic Partnership***

AMSTERDAM & ROTTERDAM, March 19, 2026 - [Floodlight Gaming](#), which transforms real-world investigative reporting into immersive interactive experiences, and [INDIGO](#), the premier business event for the Benelux game industry, today announced their partnership for the 2026 INDIGO gaming festival, which will take place at the World Trade Center Rotterdam on June 2-3.

Floodlight Gaming will announce the winner of the 2nd Investigative Journalism Game Jam live on stage during a session at INDIGO. The event will also feature game highlights from the finalists as well as lively discussions between game developers and investigative journalists about storytelling and the crossover between the two industries.

“We are very grateful to INDIGO for providing their impressive venue to Floodlight Gaming,” said Floodlight Gaming Co-Founder Paul Radu. “I believe that our collaboration will generate a new genre of impactful video games at the intersection of investigative reporting and the game industry.”

Floodlight Gaming will be available for MeetToMatch sessions throughout the event and will be previewing two games from the first investigative journalism game jam: [Hunting the Hunter](#) by Greenwave Games (based on reporting by Anas Aremeya Anas about Ghana’s cocoa smuggling underworld); and [Dark Money](#) by Polyvale Studios (based on the global investigative “Laundromat” series by the Organized Crime and Corruption Reporting Project and hundreds of investigative reporters across its network).

“Our mission is to spotlight games, initiatives, and opportunities across the games industry, helping to foster collaboration and drive success,” said Geoffrey van den Ouden, Chair of the Benelux Games Promotional Initiative (BGPI), which hosts INDIGO. “Floodlight Gaming is a strong example of that mission in action, and we’re excited about the new opportunities this collaboration will create.”

At INDIGO, game studios from across the Benelux will showcase their projects to an international audience of developers, investors, publishers, and media. The program features inspiring talks by industry experts and showcasing new games all from local teams to leading international studios. INDIGO will also present the INDIGO Award for the best game at the event.

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### **About Floodlight Gaming**

[Floodlight Gaming](#) connects top investigative reporting from around the world to game developers for adaptation into compelling, entertaining games. Created by the Organized Crime and Corruption Reporting Project (OCCRP), the world’s largest investigative journalism organization, and the Gabo

Foundation, founded by Gabriel García Márquez to promote journalism and literature, Floodlight is a new approach to storytelling. Floodlight Gaming is an arm of Floodlight: Fiction in the Public Interest, which connects investigative reporting with the film and television industries to adapt into rich stories.

### **About INDIGO**

[INDIGO](#) is the premier business event for the Benelux game industry, connecting game developers, publishers, investors and industry professionals through networking, showcases and expert talks. Organized by the Benelux Games Promotional Initiative (BGPI), INDIGO provides a key platform for business opportunities, international collaboration and industry growth. Since 2025, INDIGO has taken place in Rotterdam and expanded into a two-day event. The 2026 edition will be held on June 2 and 3 at World Trade Center Rotterdam.